Spark Safari Spring Spark Spree



USE as a Spree, Sleepover or Day Camp



Planning the Day

When: Whenever you decide works best for your group. Use the kit as a daycamp, spree

or a sleepover.

Time: This package is set up like a 2 hour event in a round robin style. You can adjust as

needed. There are many activity suggestions you choose which ones best suit

your group.

Theme: Spark Safari

Who: Sparks!!!

• The number of participants for your event should be based on what is comfortable and sensible for your sparks and you.

- You can do this as a unit or get together with another unit. You may even consider having a bridging event.
- You could have the sparks invite their families or maybe have them dring a friend.
- You will need to make sure ratio is covered and that you have enough adults to work each round robin station.

Where:

That depends on you. Have it outdoors or in. Make sure your location is large enough to have the space to have all the activities and accommodate the number of people you have invited.

Health and Safety

- Be sure to use Safe Guide in planning the event. Be sure to fill out all
 appropriate forms and make sure they are sent in early enough to have time to
 be assessed.
- Once you have all the details be sure to send a note home including a permission slip.
- Keep all your permission forms and health forms with you at the event in the first aid kit where they are secure and accessible during the day.

Cost:

depending on your Unit finances, you may need to charge each spark a nominal fee to defray the day's expenses.

Activity Planning

If the number of sparks you have coming is less than 12 you may chose to do activities all together in consecutive order as opposed to a round robin.

Here is a suggested outline for a smaller event

10 min Opening/gathering activity

20 min activity

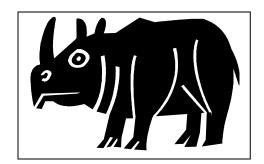
20 min activity

20 min snack

20 min activity

20 min activity

10 min closing



If the number of sparks you have is larger more around 20-50 you will want to use this round robin format. This is where a small group of girls and adults move from one activity station to another.

Here is a suggested outline for a larger event

10 min Opening/gathering activity (name tags and group designation)

20 min round robin activity 1

20 min round robin activity 2

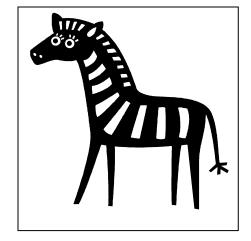
20 min round robin activity 3

20 min round robin activity 4

20 min round robin activity 5

10 min closing- everyone together

One of the round robin stations will be a snack station in this format.



Opening Activities

You can use the shapes for name tags provided in this package or create your own.

Name tags are an easy way for everyone to see where they belong and needed when everyone doesn't know each other.

Have everyone gather in a circle. Welcome everyone to the event explain the plan for the day. If there is time sing a fun action song or two.

Suggested activities for Group or Round Robin Sessions

Active Games

Don't Touch That Snake!



Play this game just like "Hot Potato", except that you use a toy rubber snake in place of a potato. Tell the kids that the snake is poisonous and they must pass it as quickly as possible to the next person to avoid being bitten!

You will have a leader turn her back to the circle and she will start counting out loud and stop at a surprise number and yell out SNAKE! Once she starts counting out loud the girls in the circle begin passing the snake. Whoever has the snake at that time the leader yells "snake" is out and goes and joins the leader to count. The new girl out will pick the secret number this time and they will start counting and stop at the secret number and yell SNAKE again.

Jungle Animal Freeze

There are no winners or losers in this game. Play music (something jungle or animal inspired would add a nice touch) and then instruct the children to jump up and down or dance to the music. Stop the music and then shout out a name of a jungle animal. The kids then have to stop and strike a pose like that animal!

Animal Charades

Here's a game with no winners or losers. Before your event copy and cut out the pictures of animals in this package. You can glue or tape them to small index cards if you like. Place the cards in a bag or upside down in a pile. When the game begins, each spark takes a turn to pick a card (advise them not to show anyone else what's on the card). They must then act out the animal that's on the card without using words.....animal noises and sounds are permitted. When the children guess the animal correctly, everyone jumps up and acts out their own version of that animal. Continue playing until each spark has had a turn. This game is full of laughter and is a great way to introduce drama exercises to your program!

Mbube, Mbube

Imbube is one of the Zulu words for "lion." "Mbube" is addressing the lion, calling to him. Sort of pronounced like: mboo'-bay. In this game the lion is stalking the impala (a southern African buck).

- All players form a circle.
- Two players start the game. One is the lion, one is the impala.
- Blindfold them both and spin them around. (Children used to just close their eyes, but the temptation to peek is so great!)
- Players in the circle start by calling the lion, "mbube, mbube!"
- The closer to the impala the lion gets the faster the chanting becomes. Likewise if the lion is far away the calling decreases, in volume as well as repetition.
- If the lion has not caught the impala within a minute a new lion is chosen. If the lion catches the impala, a new impala is chosen.

Spark Safari Hunt

Tape off or mark off 2 lines about 10 meters apart.

All the sparks will stand behind one of the lines. There will be one leader in the middle of the play area.

Sparks: "Where are you going?"

Leader: "On a Safari."

Sparks: "What are you looking for?"

Leader: (say something different every time) "elephant, giraffe, monkey,...etc. or

"SPARKS"

When the answer is sparks, all the girls must run across to the other line. The leader tries to tag as many girls as possible who then join the leader in the middle on the safari hunt. Continue until all girls are caught.

Wide Games

Safari Hunt



This would be a game to play if you have a large area to spread out in. The set up is to print off and cut the game pieces in this package. I would suggest you print off one sheet per girl and that each sheet be a different color so the girls know which game pieces are theirs. Then put all the same animals in a page protector...(so will have 6 page protectors each filled with elephants, giraffes, lions, zebras, rhinos and monkeys) You then need to hide the page protectors around the large area using wool to tie them to trees, benches..whatever is around.

Once the set up is done all you have to do is assign each girl (or pair of girls) a color and send them on a safari to find the animals. When they find a page protector they simply pull out the animal but only their color. Tell them they are to be sneaky and not tell the other girls where they are..they don't want to scare the animals!

Quiet Activities

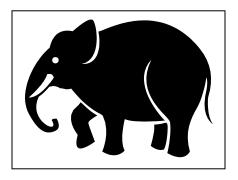
An Elephant Goes Like This and That

An elephant goes like this and that (Sway from side to side)

He's terribly big and he's terribly fat (Stretch arms way out and way up)

He's got no fingers and he's got no toes (Wiggle fingers and toes)

But goodness, gracious, what a nose! (make a trunk with your arm)



Have everyone tap their knees. Then you read one line and have the girls repeat.

Going on a Lion Hunt

We're going on a lion hunt, We're not afraid! Got my canteen by my side, And my binoculars too.

Coming up to short grass now Can't go under it --Can't go around it --We'll have to go through it!

swish, swish, swish (push grass with small movements of hands)

We're going on a lion hunt, We're not afraid! Got my canteen by my side, And my binoculars too.

Coming up to long grass now Can't go under it --Can't go around it --We'll have to go through it!

swoosh, swoosh, swoosh (push grass aside with big hand movements)

We're going on a lion hunt, We're not afraid! Got my canteen by my side, And my binoculars too.

Coming up to mud now
Can't go under it -Can't go around it -We'll have to go through it!

squelch, squelch, squelch (raises hands slowly off the ground as if stuck in mud)

We're going on a lion hunt, We're not afraid! Got my canteen by my side, And my binoculars too. Coming up to a bridge now Can't go under it --Can't go around it --We'll have to go through it!

boom, boom, boom (stamp floor rhythmically for sound of bridge crossing)

We're going on a lion hunt, We're not afraid! Got my canteen by my side, And my binoculars too.

Coming up to cave now It's very dark... (shiver)

I've found something... It's soft and furry... It's warm and moves... (shiver)

AHHH! it's a lion, run!!!

boom, boom, boom (stamp floor for sound of bridge crossing)

squelch, squelch, squelch (raises hands slowly off the ground as if stuck in mud)

swoosh, swoosh, swoosh
(push grass aside with big hand movements)

swish, swish, swish (push grass with small movements of hands)

Phew! (wipe forehead)

You coming on a lion hunt? NO WAY!

Crafts



Binoculars

Use the kits given to you. The binoculars simply pop up and the girls decorate them with markers and or stickers.

Cave art

Give each girl a piece of sandpaper and crayons. They will then color a cave painting on the sandpaper. The sandpaper represents the roughness of a cave wall.

Elephant

This is a hat craft. You will need grey fun foam, some permanent markers and a pin. You will give each of the girls 3 hearts cut out of fun foam. They will then glue them together with two of the hearts being the ears and the third the face of the elephant. Then cut out a trunk out of the fun foam and glue it on. Use the markers to add eyes and lines on the trunk.

Magnets

Take animal crackers and color them with markers. Then cover them in modge podge. After they are dry you can glue gun on a simple magnet.

Action Songs and Rhythm activities

I'm a Little Lion

(tune of I'm a Little Teapot)

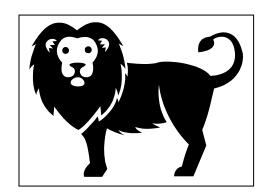
I'm a little lion, Small and bright, (pretend to be a little lion)

Here is my left paw, (hold out your left hand)

Here is my right. (hold out your right hand)

I wave them up and down with all my might, (wave your hands around)

Then snuggle down and say, "Goodnight". (pretend to fall asleep)



The Crocodile Song (Sing a Song for Sparks and Brownies)

Tongo (Jubilee)

Zulu Warrior (Jubilee)

If You Should an Elephant (Sing a Song for Sparks and Brownies)

Alice the Camel

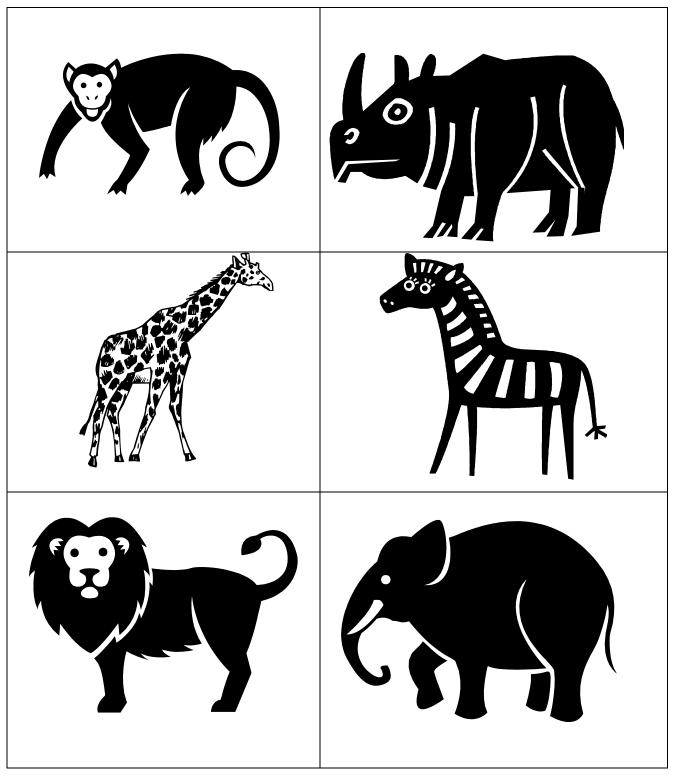
Snacks

Animal crackers- Buy animal crackers you could supply cheese as well if you wanted.

Nile River Juice- Add green food coloring to sprit or 7-up

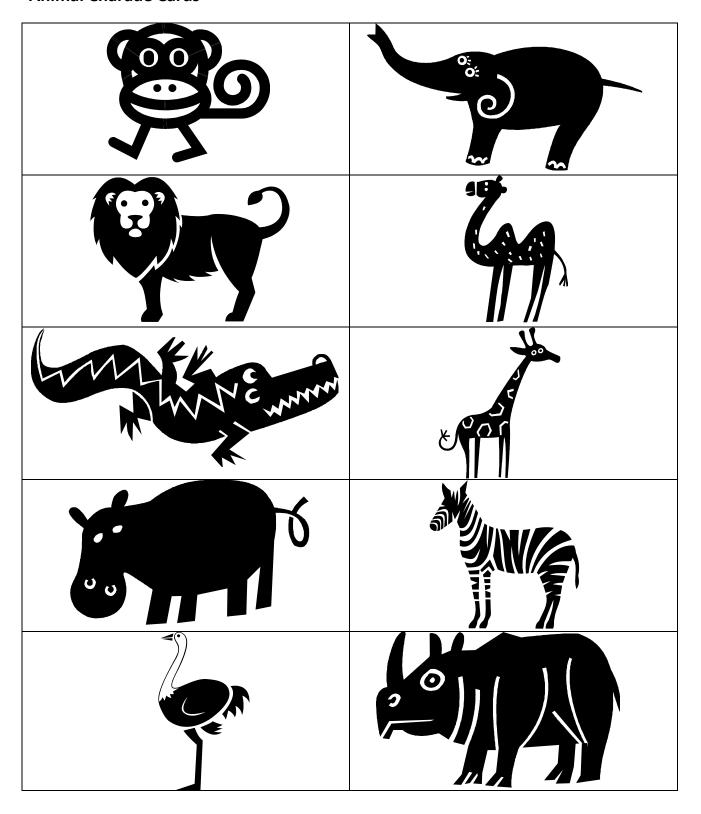
Try eating some fruit you might find in the jungle.

Safari Hunt Game pieces



Saskatchewan Program Committee 2013 program@girlguides.sk.ca

Animal Charade Cards



Name tag Template

Copy on different colors of paper for different groups. Write name and use a small safety pin to pin on shirt or hat. If you are putting them on a hat you may want to laminate them so the girls have them on their hats for years to come.

